



Your Fantasy Island project

Background information

- You have been given the task to boost the profile of an undiscovered island.
- You have stepped foot on this island today and know nothing about it.
- It is your job to discover and create an island to be proud of.

You are going to create a portfolio about your island.

Your job is to impress the 'undiscovered island' judges to ensure your corner of the world is in safe hands

Task 1: Naming the Island

As the leader of this new undiscovered island you need to brainstorm ideas of a name for your island.

You need to make sure this island name has not already been used and that it reflects life on the island.

Task 2: The facts

You need to know the facts of your island.

There is a fact sheet attached, this has a series of variety of sections, you need to complete the sheet with the decisions you have made about your island, you can be as create or realistic as you wish. For example, one section is on the language spoken on your island, you could say 'French' or you could say 'backward keaps', if you create a new language, you must explain how it works.

A neatly, well presented worksheet needs to be completed.

Task 3: Island rules

You need to create 10 rules that must be followed on your island.

When you have decided on the rules you need to rank your rules from 1 to 10 (1 – most important going down to least important)

Your rules need to be typed up and printed.

Task 4: The flag

You need to design a flag that represents your island.

It must contain more than 2 different shapes and more than 2 colours.

It must be completed on A5, in colour. It must be designed by hand.

Task 5: Why go to your island?

What is so attractive about your island?

What makes it so different to other islands?

You need to create 6 attractions to your island. You have to accompany your attractions with a picture and a 50 word description.

It must be completed on A4 paper. It can be designed by hand or on a computer.

Challenge: You could create a model of your island with the attractions on it.

Task 6: Your invention!

Everywhere around the world has a product or item that it is famous for.

You need to invent something that symbolises your island.

You need to create the following:

- Drawing of your invention with labels*
- Product specification*

Challenge: *3D model of your product (created from cardboard and paper etc.)*

Task 7: Cuisine

Cuisine is a characteristic style of cooking practices and traditions, often associated with a specific culture.

You need to create a dish that your island is going to be well know for?

Challenge: Make this dish as original as possible, and think about what foods could represent your island.

Task 8: promoting your island

Challenge Task: You need to create a presentation persuading people to come to visit your island.

Your presentation need to be long than 5 minutes and it need to include the following:

- Fact file
- 10 rules/commandments
- The 6 attractions
- The invention
- Cuisine
- Island reviews

Your presentation must be persuasive and attractive. It must contain all the work you have completed.

You will need to film your presentation and send it in to school or bring it on a memory stick and give it to your English teacher on your first lesson in September..